

**The Children's Museum Vacation Science Camp**  
Junior Counselor Application  
Open to youth ages 12-15 (must be entering at least 7<sup>th</sup> grade)

The JC Program is a leadership development program. It is an educational opportunity for youth currently in 7<sup>th</sup> grade or older to gain experience and knowledge in The Children's Museum Vacation Science Camp setting. We aim to facilitate the growth for future leaders and help mold JC participants into outstanding camp counselors.

To participate in the program, applicants must fill out the application to determine if they are accepted. Participants must commit at least 1 full week with camp, with camp hours running from 9:00am-4:00pm.

If accepted to the JC program, JC must show proof of a medical physical examination (within the last 3 years) and proof of up to date immunizations.

Each JC will have assignments and responsibilities during the camp day. The camp director and educators will guide the JC with these activities.

**JC Applicant Information:**

Name: \_\_\_\_\_ Date: \_\_\_\_\_

School: \_\_\_\_\_ Age: \_\_\_\_ Grade level you will be entering: \_\_\_\_

Address: \_\_\_\_\_

City: \_\_\_\_\_ State: \_\_\_\_\_ Zip: \_\_\_\_\_

Phone Number: \_\_\_\_\_

Email: \_\_\_\_\_

**Parent/Guardian Information:**

Parent/Guardian Name: \_\_\_\_\_

Cell phone: \_\_\_\_\_ 2<sup>nd</sup> Daytime Phone: \_\_\_\_\_

Email Address: \_\_\_\_\_

## Applicant Experience

### Camp Experience

Name of camp	# years
1. _____	_____
2. _____	_____
3. _____	_____

### Experience in Extracurricular Activities (organizations, clubs, sports team):

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### Hobbies/Interests:

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6. Please write about a time (a real-life example) when you were a role model to someone else.

7. In have been to summer camp before (ANY camp), what is your favorite camp memory?

## Camp Session Preference

Enrollment for our Junior Counselors is limited, please circle the weeks you would potentially be available and interested in helping during that week. Please keep in mind, typical JC camp hours are from 9:00-4:00pm.

**June 29-July 3 Critter Camp-** Hands-on animal encounters with opportunities to get up close, feed and hold many different animals including a hedgehog, turtle, ferret, and guinea pigs.

**July 6 - July 10 Summer Slime** – Campers will create different types of slime, and experiment with their creations. We will learn about animals that use slime such as frogs, slugs, salamanders and hagfish.

**July 13- July 17 Excellent Engineers-** Bridges, towers, ramps, inventions! Campers will spend the week using their imagination and engineering skills to solve engineering challenges. We will also create amazing mazes for our animals.

**July 20- July 24 Summer Science-** Liquid nitrogen ice cream is back! This is a week filled with interactive experiments. Join us for astonishing experiments exploring chemistry, engineering, biology and more.

**July 27-July 31 Reptile Encounters** -This week will offer exciting reptile experiences including bathing lizards, racing turtles, and learning how to hold snakes.

**August 3- August 7 Animal Keepers-** Go behind the scenes and help us care for animals. Activities will include preparing food, feeding and exercising animals.

**August 10- August 14 Marvelous Mammals** – Have a blast meeting different furry animals for the week. Campers will have a chance to interact with many of our mammals including our chinchilla, guinea pigs, rabbits and ferrets. A veterinarian will be here to teach us about keeping animals healthy and how to care for injured animals

Dan has to ask his wife!

**August 17- August 21 Mythical Creatures-** From dragons to unicorns, become a magizoologist and join us for a mythical week including making your own fairy garden, doing magical experiments, and learning about mythical creatures.

**August 24- August 28 To the Extreme-** Join us for a high energy, action packed week of end-of-the-summer fun! We will have obstacle courses, relay races, and scavenger hunts throughout the museum. *\*Please note obstacle courses will be made of safe materials including hula hoops, cones and pool noodles.*

**First Choice:** \_\_\_\_\_

**Second Choice:** (if you have flexibility in your schedule and want to be considered for extra placement opportunities) \_\_\_\_\_

**Third Choice:** \_\_\_\_\_

## **Behavior Contract**

### **All students are expected to:**

1. Responsible for modeling good behavior for campers. This includes: having respect for their teachers, fellow students, campers, museum animals and museum property at all times so that they are not disrupting the activities planned for the day.
2. Speak at appropriate times at an appropriate volume and in a polite and kind way both towards tier teachers, fellow students and campers.

### **Consequences for failing to meet these expectations:**

1. Students will be gently reminded of these expectations and encouraged to follow them.
2. If an issue continues after a JC has been spoken to during a camp session, or a JC is deliberately acting in a way to disrupt a camp session, they will be asked to join the regular camp as a camper, and their parent/guardian will be notified that day.
3. More serious issues will be dealt with on a case by case basis after a discussion with a JC's parents/guardians about appropriate consequences up to and including possible dismissal from the program.

Signature of JC

Signature of Parent

Date: \_\_\_\_\_